

West Central Youth Football League

Contact Information

	Name	Phone Number	Email	Title
Brazil	Don Sims	812-243-7625	cceyf22@gmail.com	League Director
Cascade	AJ Austin	317-777-9214	football@cascadehyouthleague.com	League Director
	Connor Simmons	317-468-8183	csimmons@mccsc.k12.in.us	HS Head Coach
Cloverdale	Aaron Free	765-848-8176	aaron.free87@gmail.com	League Director
	John Cartmell	317-363-4831	johncartmelljr@yahoo.com	
Greencastle	Brooke Trissel	765-719-5514	btrissel@pchosp.org	League Director
Monrovia	Dave Wirey	317-966-5310	dwwwirey@gmail.com	League Director
North Putnam	Jeff Doss	317-345-5834	northputnamyouthfootball@yahoo.com	League Director
Owen Valley	Anthony Bonds	812-821-2727	abonds1@yahoo.com	League Director
South Putnam	Neal Cash	765-720-3559	neal@cashconcrete.com	League Director
Officials				
Brazil				
Cascade/ SP	Chris Kaufman	765-721-7939	kaufmanclk@gmail.com	Official/ WCYF Commissioner
Cloverdale/ OV	Max Cassida	765-720-7971	cass@ccrtc.com	Official
Greencastle	Mike Seaver	765-719-2585	m_seaver18@hotmail.com	Official
Monrovia	Jeff Ford	317-450-5946	holding74@gmail.com	Official
North Putnam				Official

League Guidelines

Important Dates

July 10, 2022	All sites must report number of teams in each division to WCYF Commissioner
August 7, 2022	Mandatory Coaches and Officials meeting @ Cloverdale High School @ 6 pm (all head coaches and head officials must attend)
August 13, 2022	Beginning of regular season
August 21, 2022	All weigh in sheets must be sent to WCYF Commissioner
September 24, 2022	End of regular season (7 weeks)
October 1-2, 2022	Playoffs
October 8-9, 2022	Playoffs and Super Bowls

Super Bowl Hosting Order

- Greencastle - 2022 (Fall Break 10/10-14/22)
- Cloverdale - 2023 (Fall Break 10/17-21/22)
- Owen Valley - 2024 (Fall Break 10/10-14/22)
- North Putnam - 2025 (Fall Break 10/17-21/22)
- Monrovia - 2026 (Fall Break 10/10-14/22)
- Cascade - 2027 (Fall Break 10/10-14/22)
- South Putnam - 2028 (Fall Break 10/17-21/22)
- Brazil - 202

League Representation

- A league representative must be on site at all times while games are being played.
- Representatives from each WCYFL site must attend annual rules review meetings, or no home games will be scheduled for that member program.
- League Directors should vote annually on awards.

Officials

- All officials must be IHSAA approved for football and must be able to provide proof.
- Each game must be officiated by 3 licensed officials.

Playoff Seeding Criteria

- In a balanced division: winning percentage, head to head, points allowed, points earned, coin flip
- In an unbalanced division: winning percentage, points allowed, points earned, coin flip

General Rules for All Levels

Governing Rules

- Games will be played in accordance with the IHSAA rules, with the exception of any rules that are adopted by the boards of Cascade, Cloverdale, Greencastle, Monrovia, North Putnam, Owen Valley, and South Putnam and specified in this document.
- No tolerance rules are in effect according to the IHSAA Rule and regulations for players, coaches, and fans.
- There must be at minimum a 10 yard buffer zone around the entire football field where no person except players, coaches, or officials is allowed.
 - Any site without a fence must create this buffer zone line.
 - Games will be stopped until all non-participants are clear of this zone
- Teams must have access to the team boxes on both sides of the field and can not be forced to remain on the same side of the field as another team.

Coaches

- The head coach shall be responsible that each player on the field has the proper football equipment to safely participate in the game.
- Coaches are guaranteed their child only in the draft.
 - It is an open draft for all other players. (Only exception: if you live in the same household you will be guaranteed on the same team.)
- Only players, coaches (max 4 per team), league directors, and officials are allowed inside the bench area during game play.
- All fields must be marked off at the bench areas.
- Head coaches are responsible for the playing time of their players.
 - The intent of the rule is fairness of playing time for each player. This rule is in effect through playoffs.
- Head coaches are responsible for managing the scoreboard.
 - Teams should not run up the score if there are enough players for a second and maybe a third string backfield.
 - Failure to comply will result in an Unsportsmanlike Penalty on the Head Coach.
- Head coaches are responsible for the conduct of themselves, their assistants, their players, and their fans.
 - All conduct issues will be enforced by the League Director.
- Coaches will refrain from the use of profane language.
- Coaches will refrain from the use of alcohol, drugs, and tobacco products while at the ball fields. (Any practice or playing field in the league)
- Coaches shall dress appropriately. (No cut up shirts, no cut off pants, no clothing having profanity printed on it, and no clothing with obscene pictures or gestures on it.)
- Penalty for Coach Unsportsmanlike resulting in ejection.
 - 1st infraction will be a 1 game suspension
 - 2nd infraction will be loss of coaching privilege.

Teams

- Teams will match down to 10 players if need be.
 - Any team with less than 10 players must forfeit the game.
- Teams are limited to 29 or fewer players.

Weigh-In & Official Roster

- Official weigh-ins will be held at the field where your first game is played.
- If a player is at the first game they must weigh in.
- Each player is required to have a copy of their birth certificate at weigh-in (digital copies are acceptable).
- A player automatically becomes a striper if not weighed before the second game of the season.
- Coaches must have an official roster and signed weigh-in sheet turned into their League Director immediately after their second game of the season.
- League Directors must send all of their teams' official rosters and signed weigh-in sheets to the WCYF Commissioner by the Monday following their second game of the season.
 - This information will be compiled and distributed to all teams from the Commissioner prior to the third game of the season.
- Only players on the official roster that were weighed in properly will be eligible to participate in the games.

Stripers

- All stripers will have a single solid color stripe down the center of the helmet (front to back).
- A striper on offense must line up on the ball as an interior lineman (tackle to tackle) or a non-eligible tight end.
- Stripers can only line up on the front line of the kick receiving team.
- Stripers are eligible to run the ball if they are the player to recover a fumbled ball or an interception.
- Stripers may run a received kickoff that is kicked directly to them.
- A striper may not run the ball on a received punt.

Defense

- No specific defensive scheme is required.
- No more than 3 linebackers are allowed between the outside shoulder of the offensive tackles and those linebackers must be 2 yards off the line of scrimmage at the snap.
- All defensive players on the line of scrimmage from offensive tackle to tackle must be in a three or four point stance. Offensive line does not have to be in a three or four point stance.
- Defensive ends may stand up, but must be lined up beyond the outside shoulder of the offensive tackle.

Overtime

- IHSAA rules
- After 3 overtime series the game is a draw.

Rookies Specific Rules

Age limitations

- Players cannot be 9 years of age as of August 1st of the current football season **AND** must be enrolled in first or second grade.

Weight limitations

- Any ball carrier cannot weigh over 85 lbs with all of their uniform and pads except their helmet.

Legal equipment

- Teams must use a Wilson K2 football or a ball of equivalent size (no Under Armour Balls).
 - Teams will be allowed the use of their own ball on Offense.

Coaches

- For instructional purposes, 2 coaches from each team will be allowed on the field of play at all times, throughout the season and playoffs.
- The coach must be at least 10 yards back behind the line of scrimmage once the quarterback begins his cadence.
 - The coaches on the field must stop instructing or talking once the quarterback has started his cadence. (There will be a 15 yard unsportsmanlike penalty for this infraction without warning).

Defense

- No defensive linemen are allowed to be on the line of scrimmage over the offensive guards or center.
- All defensive linemen from offensive tackle to tackle must be lined head up with the offensive linemen.

Kicks

- No kicks
 - For kickoffs the ball will start on the 40 yard line.
 - For punts the offensive team may elect to punt on 4th down and the ball will be placed 20 yards from the line of scrimmage turning the ball over to the other team.

Extra points

- 1 point will be awarded from 3 yard line
- 2 points will be awarded from 5 yard line

Interceptions and Fumble Recovery

- Upon change of possession in interceptions and fumble recoveries the play will be blown dead and the ball will be spotted where change of possession occurred.
 - The ball may not be advanced on change of possession.

Clock Management

- 8 minute running clock for each quarter.
 - The clock will stop if a touchdown is scored and restart with the snap of the ball after change of possession.
 - The extra point is an untimed down.
 - Stop clock after the touchdown like in IHSAA games
- 7 minute halftime.
- 3 timeouts per half.
- Delay of game timer will be 45 seconds
- The clock will stop on change of possession at the last minute of the 4th quarter.
 - The clock will restart when the ball is snapped.
- Running clock will be in effect if one team is ahead by 24 points or more in the second half of the game.
 - Assume IHSAA rules for running clock but with 24 points

Minors Specific Rules

Age limitations

- Players cannot be 11 years of age as of August 1st of the current football season **AND** must be enrolled in third or fourth grade.

Weight limitations

- Any ball carrier cannot weigh over 105 lbs with all of their uniform and pads except their helmet.

Legal equipment

- Teams must use a Wilson K2 football or a ball of equivalent size (no Under Armour Balls).
 - Teams will be allowed the use of their own ball on Offense.

Coaches

- For instructional purposes, 1 coach from each team will be allowed on the field of play at all times, throughout the season and playoffs for Minor teams.
- The coach must be at least 10 yards back behind the line of scrimmage once the quarterback begins his cadence.
 - The coaches on the field must stop instructing or talking once the quarterback has started his cadence. (There will be a 15 yard unsportsmanlike penalty for this infraction without warning).

Defense

- All defensive linemen from offensive tackle to tackle must be lined head up with the offensive linemen.
- No defensive linemen can line up over the center until the offensive team has reached the five-yard line or less.

Kicks

- Free kick on all punts, field goals, and extra points.
- No fake kicks.
- No rushing on punts, field goals, or extra point attempts.
- If the clock is stopped the clock will not restart on punts until the punter has kicked the ball.
- No running clock for field goal attempts.
- 2 points will be awarded for a successfully kicked PAT from the 3 yard line.
- For a successful run/pass PAT.
 - 1 point will be awarded from the 3 yard line.
 - 2 points will be awarded from the 5 yard line.
- The kicking tee and ball may be placed anywhere behind the line of scrimmage.
 - When the official blows the whistle the holder will pick up and place the ball on the tee for the kicker.
 - The holder must have both hands on their helmet until the whistle blows.

- If a team is up by 18 points, they cannot recover an onside kick.
 - The ball will be given to the receiving team at the spot of recovery.

Clock Management

- Clock will be run in accordance with the IHSAA rule book.
- Clock will wind on the change of possession (except the last 2 minutes of each half).
- The clock will stop on change of possession the last 2 minutes of the 2nd and 4th quarter.
 - The clock will restart when the ball is snapped.
- Game will consist of four (8 minute) quarters with 1 minute between quarters and a 7 minute half-time.
- Delay of the game timer will be 45 seconds.
- Running clock will be in effect if one team is ahead by 24 points or more in the second half of the game.
 - Assume IHSAA rules for running clock but with 24 points

Majors Specific Rules

Age limitations

- Players cannot be 13 years of age as of August 1st of the current football season **AND** must be enrolled in fifth or sixth grade.

Weight limitations

- Any ball carrier cannot weigh over 125 lbs with all of their uniform and pads except their helmet.

Legal equipment

- Teams must use a Wilson TDJ football or a ball of equivalent size (no Under Armour Balls).
 - Teams will be allowed the use of their own ball for Offense.

Coaches

- All coaches must be on the sideline during games. Coaches cannot be on the field at any time.

Kicks

- All kicks are live.
- All punts will be snapped from the center.
- 2 points will be awarded for a successful kicked PAT from the 3 yard line.
- For a successful run/pass PAT.
 - 1 point will be awarded from the 3 yard line.
 - 2 points will be awarded from the 5 yard line.
- The kicking tee and ball may be placed anywhere behind the line of scrimmage.
 - When the official blows the whistle the holder will pick up and place the ball on the tee for the kicker.
 - The holder must have both hands on their helmet until the whistle blows.
- If a team is up by 18 points, they cannot recover an onside kick.
 - The ball will be given to the receiving team at the spot of recovery.

Clock Management

- Clock will be run in accordance with the IHSAA rule book.
- Clock will wind on the change of possession (except the last 2 minutes of each half).
- The clock will stop on change of possession the last 2 minutes of the 2nd and 4th quarter.
 - The clock will restart when the ball is snapped.
- Game will consist of four (8 minute) quarters with 1 minute between quarters and a 7 minute half-time.
- Delay of the game timer will be 35 seconds.
- Running clock will be in effect if one team is ahead by 24 points or more in the second half of the game.
 - Assume IHSAA rules for running clock but with 24 points